

Comparison of Levant differentiator and GPI observer for the position/force control robotic manipulator interacting with rigid surfaces in presence of friction

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Abstract: The problem of hybrid position/force control over rigid surfaces in presence of friction when only joint position and force measurements are available is considered. To achieve position tracking in this scheme it is commonly assumed that the contact force on the robot and the angular velocity are measured. Nevertheless, in some applications it is convenient to remove sensors for a variety of reasons: to reduce costs, the weight of the robot, the size, etc. In this work, a Levant–differentiator approach is used to estimate velocity in order to achieve position tracking for the non–delayed scenario but with force measurement. To achieve this objective, a comparison with a dynamic extension and a highgain observer were employed, which jointly are known in the literature as Generalized Proportional Integral (GPI) observers. The GPI observer allows, besides simultaneous estimation of the robot joint velocity and the contact force over the environment. In other words, the proposed algorithm achieves movement of the robot over the surface and simultaneous application of a force desired, while at the same time it performs an estimation of the velocity and force signals. Another interesting problem is the force control over a known rigid surface, even in the case when position and force are measured. There are some advantages in using the Levant differentiator such as improved tracking position without the knowledge of the robot dynamic model for implementation. Simulation results are presented to illustrate the effectiveness of the proposed approach.

Keywords: Robotic manipulators, Levant differentiator, GPI, friction.

1. INTRODUCTION

Many applications involving a robotic manipulator require its interaction with the environment. In such a case, it becomes necessary to control not only the motion of the manipulator but also the interaction force with the environment. There are basically two approaches to deal with the motion and force control problem: the direct and indirect force control. In the later the position and force control are achieved by establishing the desired impedance between the end-effector and the environment. On the other hand, in the direct force approach the task is achieved by taking into account an explicit force feedback, e.g. hybrid control. For the contact with rigid surfaces some approaches have been developed based on linear observers (Hacksel and Salcudean, 1994), (Martínez-Rosas et al., 2006), nonlinear observers based on PID control (Arteaga–Pérez et al., 2013), and GPI observers (Gutiérrez-Giles and Arteaga–Pérez, 2014). Most of the force observes require an exact dynamic model of the

robot. To overcome the surface problem this can be considered as a hybrid system Shaft and Schumacher (2000). A comparison between two different velocity estimator schemes is carried out, guaranteeing position and force tracking over a surface. Simulations results are presented to support the validity of the proposed approach. The first approach to deal with the motion and force control problem, and the main results are from Gutiérrez-Giles and Arteaga–Pérez (2016), Gutiérrez-Giles (2016), and with the position measurement and the Levant differentiator the latter velocity estimation is obtained to be used with the same control scheme.

The paper is organized as follows: in Section 2 the mathematical model of the systems is given and some useful properties as well. In Section 3 is presented the main result, that is, the observer and controller design. A numerical simulation to illustrate the approach is presented in Section 4. Finally, some conclusions are given in Section 5.

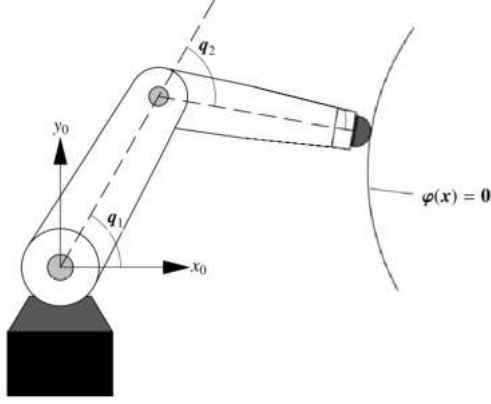


Fig. 1. Two link planar robot in contact with a surface.

2. MATHEMATICAL MODEL AND PROPERTIES

Consider an n degrees of freedom manipulator in contact with a rigid surface Figure 1. Let $\mathbf{q} \in \mathbb{R}^n$ be the vector of generalized coordinates and $\boldsymbol{\tau} \in \mathbb{R}^n$ the vector of input torques. The corresponding dynamic model is given by

$$\mathbf{H}(\mathbf{q})\ddot{\mathbf{q}} + \mathbf{C}(\mathbf{q}, \dot{\mathbf{q}})\dot{\mathbf{q}} + \mathbf{g}(\mathbf{q}) = \boldsymbol{\tau} + \mathbf{J}_{\varphi}^T(\mathbf{q})\boldsymbol{\lambda} - \boldsymbol{\tau}_F \quad (1)$$

where, for the manipulator, $\mathbf{H} = \mathbf{H}(\mathbf{q}) \in \mathbb{R}^{n \times n}$ is the inertia matrix, $\mathbf{C}\dot{\mathbf{q}} = \mathbf{C}(\mathbf{q}, \dot{\mathbf{q}})\dot{\mathbf{q}} \in \mathbb{R}^n$ is the vector of centrifugal and Coriolis forces, $\mathbf{g} = \mathbf{g}(\mathbf{q}) \in \mathbb{R}^n$ is the vector of gravitational torques, $\boldsymbol{\tau} \in \mathbb{R}^n$ is the vector of input torques, $\boldsymbol{\tau}_F = F_c \text{sign}(\dot{\mathbf{q}}) + c\dot{\mathbf{q}}$ is the friction force, $\boldsymbol{\lambda} \in \mathbb{R}^{n \times n}$ is the vector of Lagrange multipliers (physically represents the force exerted by the manipulator over the environment at the contact point), and $\mathbf{J}_{\varphi}^T(\mathbf{q}) \triangleq \frac{\partial \varphi(\mathbf{q})}{\partial \mathbf{q}} \in \mathbb{R}^n$ is the gradient of the m holonomic constraints, specified in terms of the generalized coordinates, defined by

$$\varphi(\mathbf{q}) = 0 \quad (2)$$

These constraints can also be defined in terms of the end effector coordinates $\mathbf{x} \in \mathbb{R}^n$

$$\varphi(\mathbf{x}) = 0 \quad (3)$$

$$\mathbf{J}_{\varphi}(\mathbf{q}) = \mathbf{J}_{\varphi x} \mathbf{J}(\mathbf{q}) \quad (4)$$

where $\mathbf{J}(\mathbf{q}) \in \mathbb{R}^{n \times n}$ is the analytic Jacobian of the manipulator. Note that with a suitable normalization it can be done $\|\mathbf{J}_{\varphi x}\| = 1$.

For simplicity, we assume that the robots have only revolute joints. In such case, for each manipulator, the following well-known properties hold (Arteaga-Pérez, 1998).

Property 2.1. The inertia matrix is symmetric, positive definite and fulfils $\lambda_h \|\mathbf{x}\|^2 \leq \mathbf{x}^T \mathbf{H}_i(\mathbf{q}_i) \mathbf{x} \leq \lambda_H \|\mathbf{x}\|^2 \forall \mathbf{x} \in \mathbb{R}^n$, with $0 < \lambda_h \leq \lambda_H < \infty$. \square

Property 2.2. With a proper definition of $\mathbf{C}_i(\mathbf{q}_i, \dot{\mathbf{q}}_i)$, the matrix $\dot{\mathbf{H}}_i - 2\mathbf{C}_i$ is skew-symmetric. \square

Property 2.3. The vector $\mathbf{C}_i(\mathbf{q}_i, \dot{\mathbf{q}}_i)\dot{\mathbf{q}}_i$ fulfils $\mathbf{C}_i(\mathbf{q}_i, \mathbf{x})\mathbf{y} = \mathbf{C}_i(\mathbf{q}_i, \mathbf{y})\mathbf{x}, \forall \mathbf{x}, \mathbf{y} \in \mathbb{R}^n$. \square

3. OBSERVER AND CONTROLLER DESIGN

Let $\mathbf{q}_1 \triangleq \mathbf{q}$ and $\mathbf{q}_2 \triangleq \dot{\mathbf{q}}$. A state space representation of (1) is given by

$$\dot{\mathbf{q}}_1 = \mathbf{q}_2 \quad (5)$$

$$\dot{\mathbf{q}}_2 = \mathbf{H}^{-1} \mathbf{q}_1 (\boldsymbol{\tau} - \mathbf{N}(\mathbf{q}_1, \mathbf{q}_2)) + \mathbf{z}_1, \quad (6)$$

where $\mathbf{N}(\mathbf{q}_1, \mathbf{q}_2) \triangleq \mathbf{C}(\mathbf{q}_1, \mathbf{q}_2)\mathbf{q}_2 + \mathbf{D}\mathbf{q}_2 + \mathbf{g}(\mathbf{q}_1)$ and $\mathbf{z}_1 \triangleq \mathbf{H}^{-1}(\mathbf{q}_1)\mathbf{J}_{\varphi}^T(\mathbf{q}_1)\boldsymbol{\lambda}$.

One of the goals of the first scheme is to estimate the contact force $\boldsymbol{\lambda}$, contained in the variable \mathbf{z}_1 , by taking into account the following (Sira-Ramírez et al., 2010).

Assumption 3.1. The vector \mathbf{z}_1 can be written as

$$\mathbf{z}_1(t) = \sum_{i=1}^p \mathbf{a}_i t^i + \mathbf{r}(t), \quad (7)$$

where $\mathbf{a}_i \in \mathbb{R}^n, i = 1, \dots, p$ is a vector of constant coefficients and $\mathbf{r}_i \in \mathbb{R}^n$ is a residual term. \square

Assumption 3.2. Each vector \mathbf{z}_1 and at least its first p time derivatives exist (Gutiérrez-Giles and Arteaga-Pérez, 2014). \square

By taking into account Assumptions 3.1 and 3.2, an internal model for each time vector $\mathbf{z}_{1i}(t)$ can be written as

$$\dot{\mathbf{z}}_1 = \mathbf{z}_2 \quad (8)$$

$$\dot{\mathbf{z}}_2 = \mathbf{z}_3 \quad (9)$$

$$\vdots$$

$$\dot{\mathbf{z}}_{(p-1)} = \mathbf{z}_p \quad (10)$$

$$\dot{\mathbf{z}}_p = \mathbf{r}^{(p)}(t). \quad (11)$$

3.1 Observers' design

To avoid the measurement of the joint-velocities for each manipulator and the contact force that the robot exerts over the environment, Gutiérrez-Giles (2016) propose the following linear high-gain observer

$$\dot{\hat{\mathbf{q}}}_1 = \hat{\mathbf{q}}_2 + \lambda_{p+1} \tilde{\mathbf{q}}_1 \quad (12)$$

$$\dot{\hat{\mathbf{q}}}_2 = \mathbf{H}^{-1} \left(\boldsymbol{\tau} - \mathbf{N}(\mathbf{q}_1, \hat{\mathbf{q}}_2) \right) + \hat{\mathbf{z}}_1 + \lambda_p \tilde{\mathbf{q}}_1 \quad (13)$$

$$\dot{\hat{\mathbf{z}}}_1 = \hat{\mathbf{z}}_2 + \lambda_{p-1} \tilde{\mathbf{q}}_1 \quad (14)$$

$$\dot{\hat{\mathbf{z}}}_2 = \hat{\mathbf{z}}_3 + \lambda_{p-2} \tilde{\mathbf{q}}_1 \quad (15)$$

$$\vdots$$

$$\dot{\hat{\mathbf{z}}}_{(p-1)} = \hat{\mathbf{z}}_p + \lambda_1 \tilde{\mathbf{q}}_1 \quad (16)$$

$$\dot{\hat{\mathbf{z}}}_p = \lambda_0 \tilde{\mathbf{q}}_1, \quad (17)$$

where $\tilde{\mathbf{q}}_1 \triangleq \mathbf{q}_1 - \hat{\mathbf{q}}_1$, and $\hat{\mathbf{N}}(\mathbf{q}_1, \hat{\mathbf{q}}_2) = \mathbf{C}(\mathbf{q}_1, \hat{\mathbf{q}}_2)\hat{\mathbf{q}}_2 + \mathbf{D}\hat{\mathbf{q}}_2 + \mathbf{g}(\mathbf{q}_1)$. Note that $\hat{\mathbf{q}}_2$ is employed instead of \mathbf{q}_2 to avoid velocity measurements.

From (4) and (6) it follows

$$\mathbf{J}_{\varphi x}^T \boldsymbol{\lambda} = \mathbf{J}^{-T}(\mathbf{q}_1) \mathbf{H}(\mathbf{q}_1) \mathbf{z}_1 \quad (18)$$

Therefore, an estimate of the contact force could be computed as

$$\hat{\boldsymbol{\lambda}} = \|\mathbf{J}_{\varphi x}^T \boldsymbol{\lambda}\| = \|\mathbf{J}^{-T}(\mathbf{q}_1) \mathbf{H}(\mathbf{q}_1) \mathbf{z}_1\| \quad (19)$$

because $\|\mathbf{J}_{\varphi x}^T\| = 1$. Because it is assumed that the geometry of the constraint surface is not known, an online estimation of the gradient of this surface in workspace coordinates is proposed as

$$\hat{\mathbf{J}}_{\varphi x}^T = \left(\frac{\gamma}{\hat{\boldsymbol{\lambda}} + \epsilon} \right) \hat{\mathbf{Q}}_x \mathbf{J}^{-T}(\mathbf{q}_1) \mathbf{H}(\mathbf{q}_1) \mathbf{z}_1 \quad (20)$$

where $\gamma > 0$ is a scalar adaptation gain, $\epsilon \ll \lambda$ is a (small) positive constant to avoid division by zero.

To avoid peaking phenomena due to high-gain induced response, one can use a suitable clutch to smoothing the observer variables, which is similar to saturation of the inputs in the standard high-gain observers. For this work, we propose the following expression for that clutch

$$\hat{\mathbf{x}}_2 = \begin{cases} \hat{\mathbf{x}}_2 \sin^8\left(\frac{\pi t}{2\epsilon}\right) & 0 \leq t \leq \epsilon. \\ \hat{\mathbf{x}}_2 & t > \epsilon. \end{cases} \quad (21)$$

$$\hat{\mathbf{z}}_i = \begin{cases} \hat{\mathbf{z}}_i \sin^8\left(\frac{\pi t}{2\epsilon}\right) & 0 \leq t \leq \epsilon. \\ \hat{\mathbf{z}}_i & t > \epsilon. \end{cases} \quad (22)$$

where $\hat{\mathbf{x}}_2$ y $\hat{\mathbf{z}}_i, i = 1, \dots, p$ are the softened versions of the observer states and ϵ is the *clutching time*.

Alternatively to the use of a controller *GPI* Gutiérrez-Giles and Arteaga-Pérez (2016), Gutiérrez-Giles (2016) the Levant differentiator can be used to estimate the velocity. Any r -sliding homogeneous controller can be complemented by an $(r-1)$ th order differentiator producing an output-feedback controller. The following differentiator is used Levant. (2003), which is a recursive scheme that has the property of being exact in finite time. Any r -sliding homogeneous controller can be complemented by an $(r-1)$ th order differentiator producing an output-feedback controller. The Levant differentiator is defined

$$\begin{aligned} \dot{z}_0 &= v_0, \\ v_0 &= -\lambda_k L^{1/(k+1)} |z_0 - f(t)|^{k/(k+1)} \text{sign}(z_0 - f(t)) \\ &\quad + z_1 \end{aligned} \quad (23)$$

$$\begin{aligned} \dot{z}_1 &= v_1, \\ v_1 &= -\lambda_k L^{1/k} |z_1 - v_0|^{(k+1)/k} \text{sign}(z_1 - v_0) \\ &\quad + z_2 \end{aligned} \quad (24)$$

$$\vdots \quad (25)$$

$$\begin{aligned} \dot{z}_{k-1} &= v_{k-1}, \\ v_{k-1} &= -\lambda_1 L^{1/2} |z_{k-1} - v_{k-2}|^{1/2} \text{sign}(z_{k-1} - v_{k-2}) \\ &\quad + z_k \end{aligned} \quad (26)$$

$$\dot{z}_k = -\lambda_0 L \text{sign}(z_k - v_{k-1}) \quad (27)$$

$$(28)$$

To estimate the velocity required one of the options is to use a Levant third order differentiator.

3.2 Controllers' design

To achieve position and force tracking Gutiérrez-Giles and Arteaga-Pérez (2016) propose the control law

$$\begin{aligned} \boldsymbol{\tau} &= -\mathbf{K}_p \mathbf{e}_1 - \mathbf{K}_v (\hat{\mathbf{q}}_2 - \dot{\mathbf{q}}_d) \\ &\quad - \hat{\mathbf{Q}} \mathbf{K}_i \int_0^t \mathbf{e}_1 d\boldsymbol{\vartheta} - \hat{\mathbf{J}}_{\varphi}^T \boldsymbol{\lambda}_d + \hat{\mathbf{J}}_{\varphi}^+ \mathbf{k}_{Fi} \Delta \bar{\mathbf{F}} \end{aligned} \quad (29)$$

where $\mathbf{K}_p, \mathbf{K}_v, \mathbf{K}_i \in \mathbb{R}^{n \times n}$ are diagonal positive definite matrices of constant gains, $\mathbf{k}_{Fi} > 0$ is the integral force control gain $\mathbf{e}_1 \triangleq \mathbf{q}_1 - \mathbf{q}_d$ is the position tracking error, and

$$\hat{\mathbf{J}}_{\varphi}^T \triangleq \mathbf{J}(\mathbf{q}) \hat{\mathbf{J}}_{\varphi x}^T \quad (30)$$

$$\hat{\mathbf{J}}_{\varphi}^+ \triangleq \hat{\mathbf{J}}_{\varphi}^T \left(\hat{\mathbf{J}}_{\varphi} \hat{\mathbf{J}}_{\varphi}^T \right)^{-1} \quad (31)$$

$$\hat{\mathbf{Q}} \triangleq \mathbf{I} - \hat{\mathbf{J}}_{\varphi}^+ \hat{\mathbf{J}}_{\varphi} \quad (32)$$

Also, it is defined

$$\Delta \bar{\boldsymbol{\lambda}} \triangleq \hat{\boldsymbol{\lambda}} - \boldsymbol{\lambda}_d \quad (33)$$

$$\Delta \bar{\mathbf{F}} \triangleq \int_0^t \Delta \bar{\boldsymbol{\lambda}} d\boldsymbol{\vartheta} \quad (34)$$

4. SIMULATION

A simulation with a manipulator was carried out for illustration proposes. For the simulation a two-links planar manipulator with revolute joints was considered. The parameters used for the numerical simulation were: mass of the links, $m_1 = 3.9473[\text{Kg}]$, $m_2 = 0.6232[\text{Kg}]$, length of the links, $l_1 = l_2 = 0.38[\text{m}]$.

The task consisted on force and position tracking over a rigid surface considering both control approaches.

The assumed surface is a segment of a circle described by

$$\varphi(\mathbf{x}) = (x - h)^2 + (y - k)^2 - r^2 = 0 \quad (35)$$

where (x, y) stands for the task-space coordinates, $r = 0.1[\text{m}]$ is the radius, and $(h, k) = (0.4, 0)[\text{m}]$ are the coordinates of the center of the circle. At the beginning of the task, the tip of the manipulator is in contact with the surface.

The task consisted in following a trajectory from the point $(x, y) = (0.32, 0.06)[\text{m}]$ to the point $(x, y) = (0.48, 0.06)[\text{m}]$ over the surface in a time $t_f = 10[\text{sec}]$, while simultaneously it is desired to track a force signal given by Gutiérrez-Giles and Arteaga-Pérez (2016)

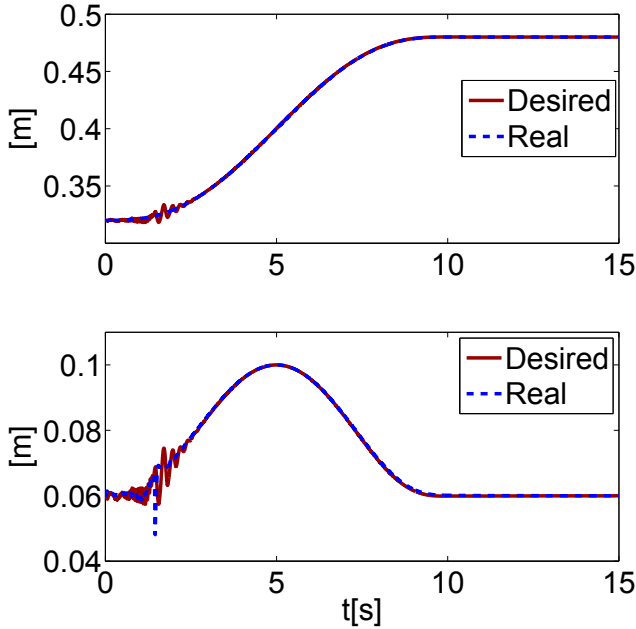


Fig. 2. Position tracking in Cartesian coordinates, *GPI* scheme.

$$\lambda_d(t) = \begin{cases} 20 + 40(\cos(0.8\pi t/t_f) \sin(1.6\pi t/t_f))[\text{N}] & \text{if } t \leq t_f \\ 20 + 40(\cos(0.8\pi) \sin(1.6\pi))[\text{N}] & \text{if } t > t_f \end{cases} \quad (36)$$

The controller gains for the manipulator control law with the *GPI* scheme are $K_{ps} = \text{diag}(1000; 1000)$, $K_{vs} = \text{diag}(10; 10)$, $K_{is} = \text{diag}(990; 990)$, and $k_{Fis} = 0.5$, and for the *Levant* scheme are $K_{ps} = \text{diag}(1850; 1850)$, $K_{vs} = \text{diag}(9; 9)$, $K_{is} = \text{diag}(1005; 1005)$, and $k_{Fis} = 0.5$

The gains used for the *GPI* $K_v = \text{diag}(10, 10)$, $\Lambda = \text{diag}(20, 20)$.

In Figure 2 and Figure 3 the position of the manipulator is shown in Cartesian coordinates for both schemes. The velocity estimation with the *GPI* and the *Levant* differentiator is shown in Figure 4 and Figure 5. In this figures one can see that the estimation of the velocity is pretty accurate and converges in steady state. The velocity estimation error is shown in Figure 6 and Figure 7. The position tracking and the tracking error in Cartesian coordinates are shown in Figure 8 and Figure 9. Finally, Figures 10 and 11 show the Position tracking in the xy plane.

	RMSE					
	Δq_1	Δq_2	Δq	$\Delta \dot{q}_1$	$\Delta \dot{q}_2$	$\Delta \dot{q}$
<i>GPI</i>	0.4184	0.4349	0.6532	0.0013	0.0013	0.0355
<i>Levant</i>	0.1966	0.3108	0.5037	7.5×10^{-4}	6.53×10^{-4}	0.0265

4, a indicator of average schemes performance for position control and velocity estimation.

5. CONCLUSIONS

In this work, a comparison between two velocity estimator schemes for the position/force control robotic manipula-

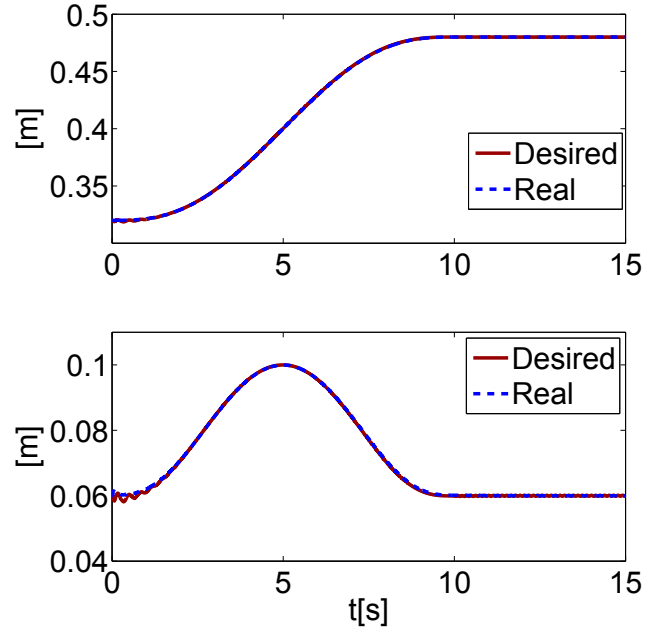


Fig. 3. Position tracking in Cartesian coordinates, *Levant* scheme.

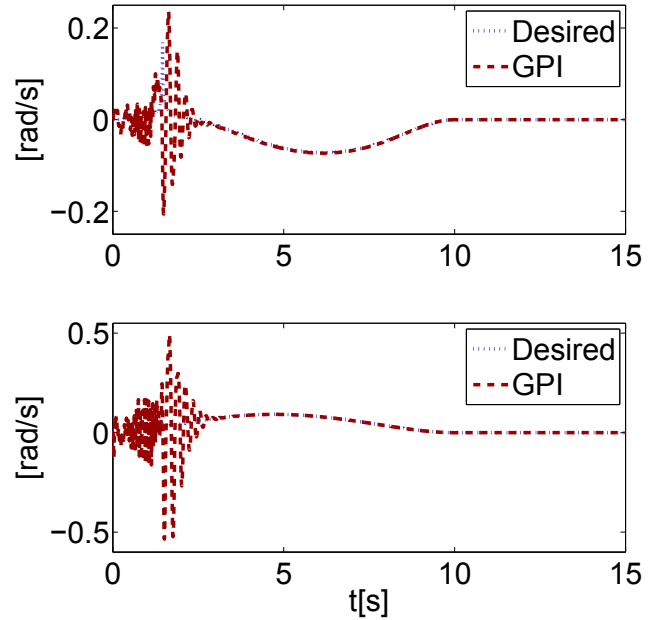


Fig. 4. Joint velocity manipulator, *GPI* scheme.

tor interacting with rigid surfaces in presence of friction is considered, a observer design and a differentiator were presented. The latter proposed algorithm only needs the measure of the joint position of the manipulator *i.e.*, it does not need the knowledge of the dynamic model. A numerical simulation was carried out to illustrate the effectiveness of the approach. Moreover here we required only one sensor for the measurement of position and

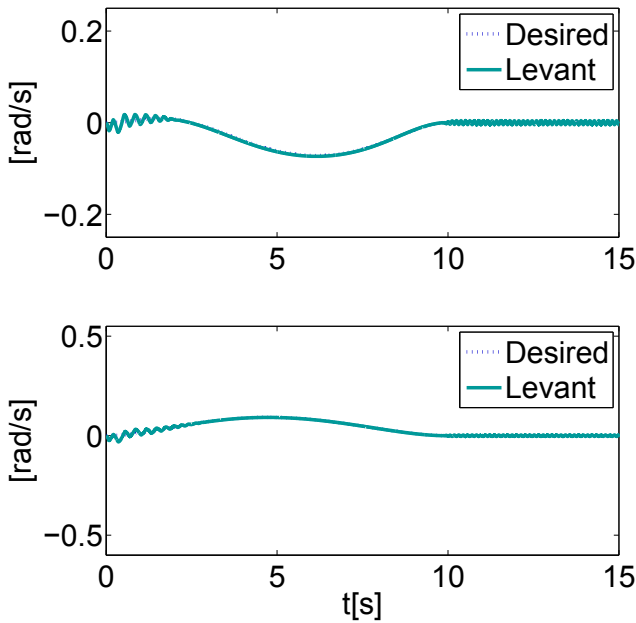


Fig. 5. Joint velocity manipulator, *Levant* scheme.

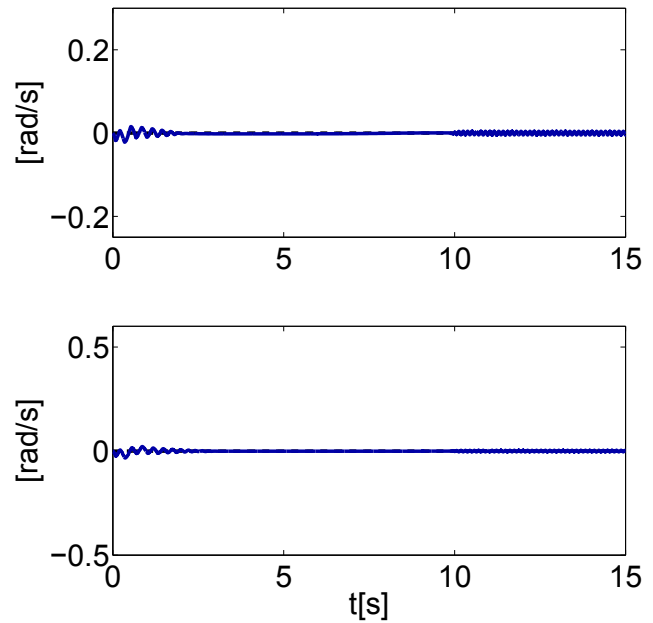


Fig. 7. Velocity estimation error, *Levant* scheme.

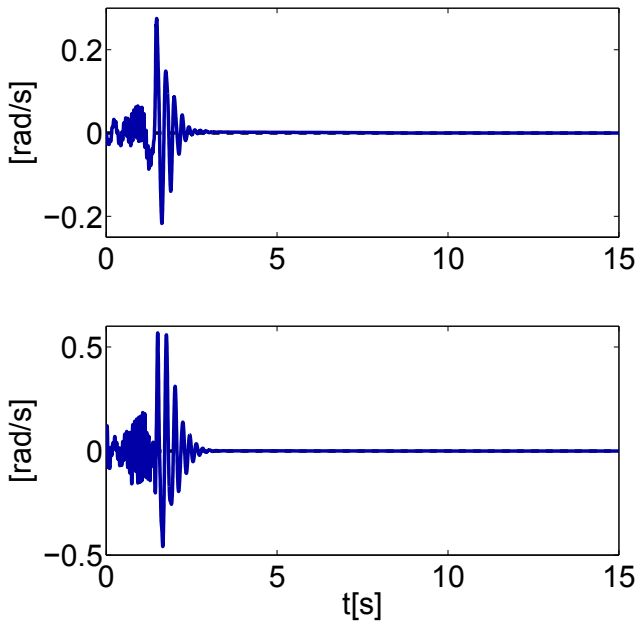


Fig. 6. Velocity estimation error, *GPI* scheme.

velocity was estimated through Levant differentiator. So controller design becomes cheap and simpler. Simulation results were provided to demonstrate the efficacy of the approach. Two velocity estimator approaches were designed to obtain close tracking of position over a rigid surface in presence of friction. As the simulation results show the good performance of the Levant differentiator approach.

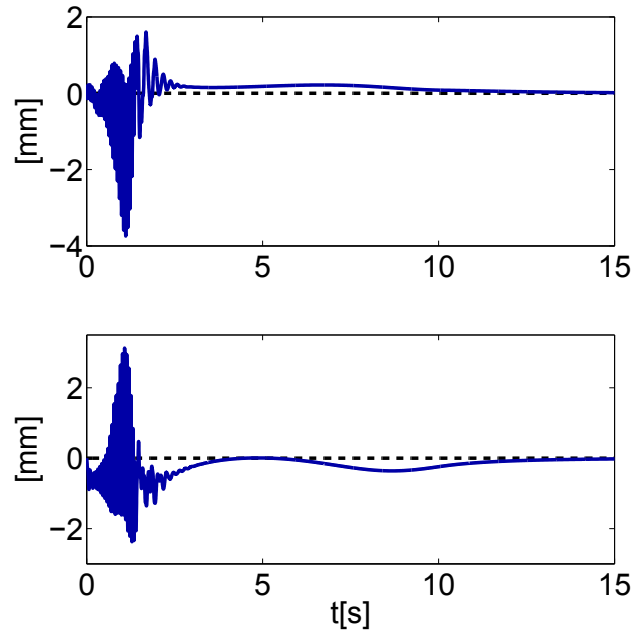


Fig. 8. Position tracking error, *GPI* scheme.

As a future work, it will be studied the suitability of the proposed approach in a experimental platform after that a master-slave teleoperation system interacting with a rigid surface in presence of friction will be studied.

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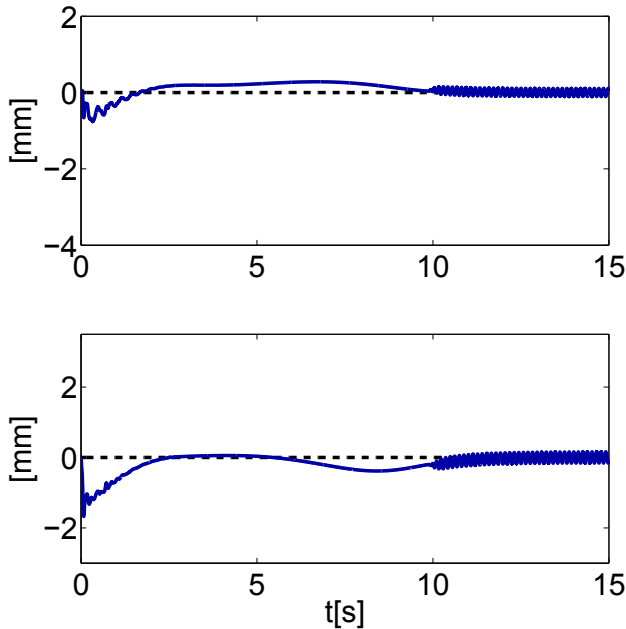


Fig. 9. Position tracking error, *Levant* scheme.

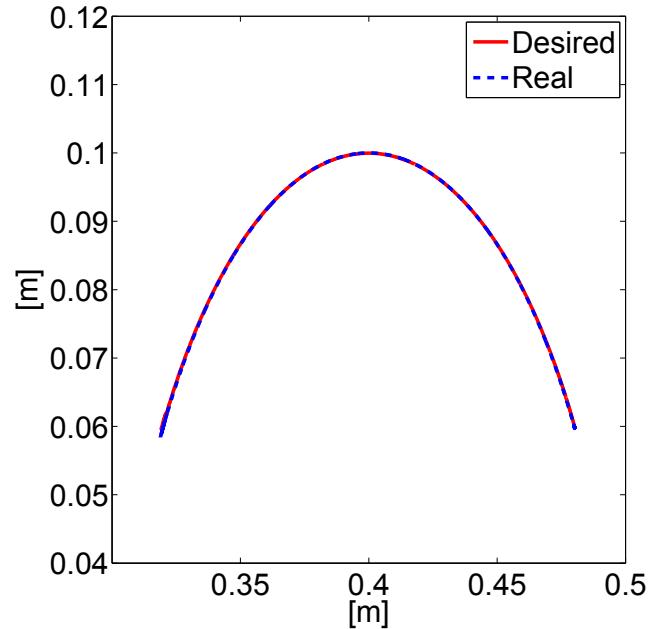


Fig. 11. Position tracking in the xy plane, *Levant* scheme.

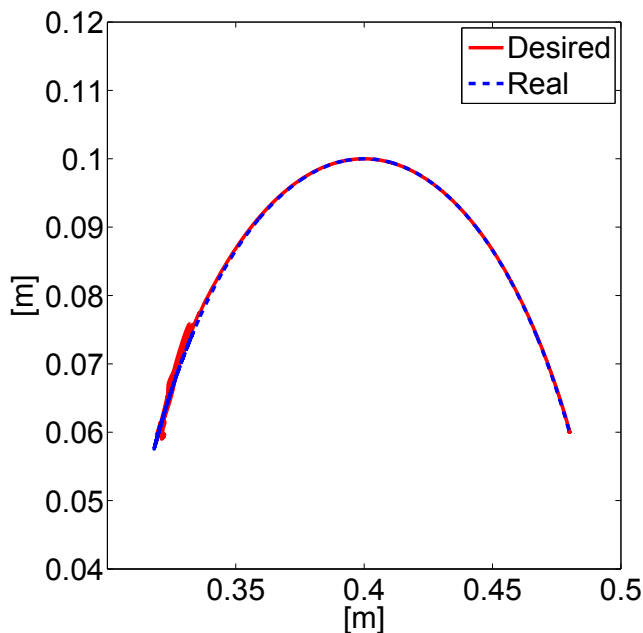


Fig. 10. Position tracking in the xy plane, *GPI* scheme.

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